



DIGITAL HUMANITIES

Arts - Languages - Human-Centric Software

GT Research Orientation Fall 2024



"Computer science draws upon perspectives from many disciplines and has a symbiotic relationship with the liberal arts disciplines, so it might be considered the ultimate of them" *

* H.M. Walker and C. Kelemen, "Computer science and the liberal arts: a philosophical examination," ACM Transactions on Computing Education (TOCE), Mar 1, 2010, vol. 10, no. 1, pp.2:1–2:10.

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Introduction

EXPERTISE, LINKS, AND INTERESTS

Academic Expertise: Courses and Research

Main page Career **Academic Activity** Research International Links **Events**

Books

etc.,...



https://u-aizu.ac.jp/~pyshe/

Evgeny Pyshkin

Arts · Software · Human-centric applications

School of Computer Science and Engineering University of Aizu · Japan





Friend of the Royal Opera House

Undergraduate Courses

- Introduction to Programming
- Programming in C
- Introduction to Data Management

Graduate Courses

Software and Cultures

- Human-centric applications
 - iCALL environments
 - Speech processing applications
 - Information system for travelers
 - **Educational software**
- Software engineering and education
- **Art and Humanities**
 - Classical music and fine arts
 - Architecture and history
 - Opera and ballet

"We are in era where we are reimagining nearly everything... powered by new devices, plus connectivity, plus new user interfaces, plus beauty..."

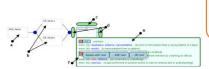
Mary Meeker

















Music: Listening, Performing, Researching...

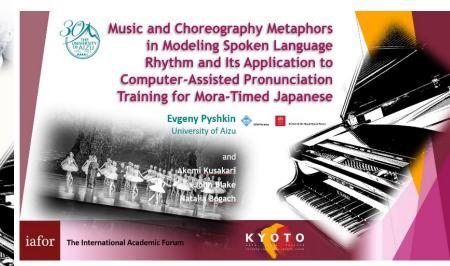


Introspective...









Introspective...



Career After Graduation: International Look

Field Study Guest Lecture





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DIGITAL HUMANITIES at THE UNIVERSITY of AIZU

OPEN CAMPUS

Royal Doulton's Vintage Figurines

FINE PORCELAIN RESTORATION WITH 3D MODELING and KINTSUGI ART

Research Quadrangles 342-D

Aalto and Japan: Interinfluence of Environmental Integration **Architecture Idioms**

Evgeny Pyshkin

Software Engineering Lab University of Aizu



The University of Aizu, Evgeny Pyshkin, 2012



Evgeny Pyshkin, Nordcode-2019 Nov 27 - 29, 2019









佐藤賢太郎先生の宙 会津へ 世界へ

Kentaro Sato's Universe

for Aizu and for the World



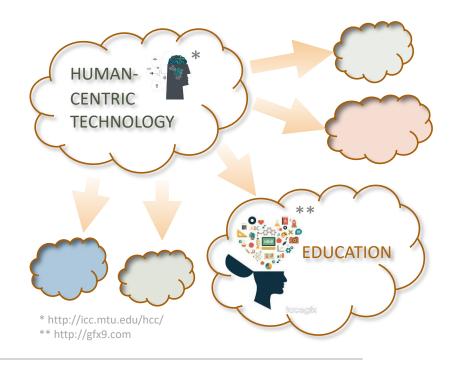
Evgeny PYSHKIN

University of Aizu

The 2024 Open Campus Public Lectures

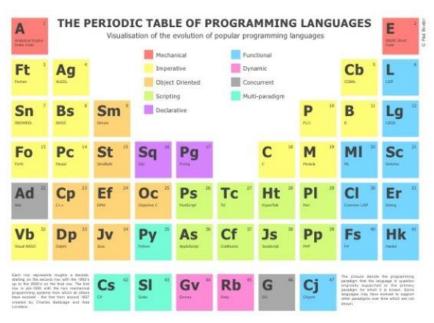
* Kentaro Sato's open air stone sculpture in Ryuunii Temple, Iwaki, Fukushima pref. (2022)

Areas and Projects



FROM AREAS OF INTEREST TO THEME PROPOSALS

Area: Exploring the World through Languages



Kerry Pain, The most popular coding languages of 2015, June 5, 2015, https://www.linkedin.com/pulse/most-popular-coding-languages-2015-kerry-pain





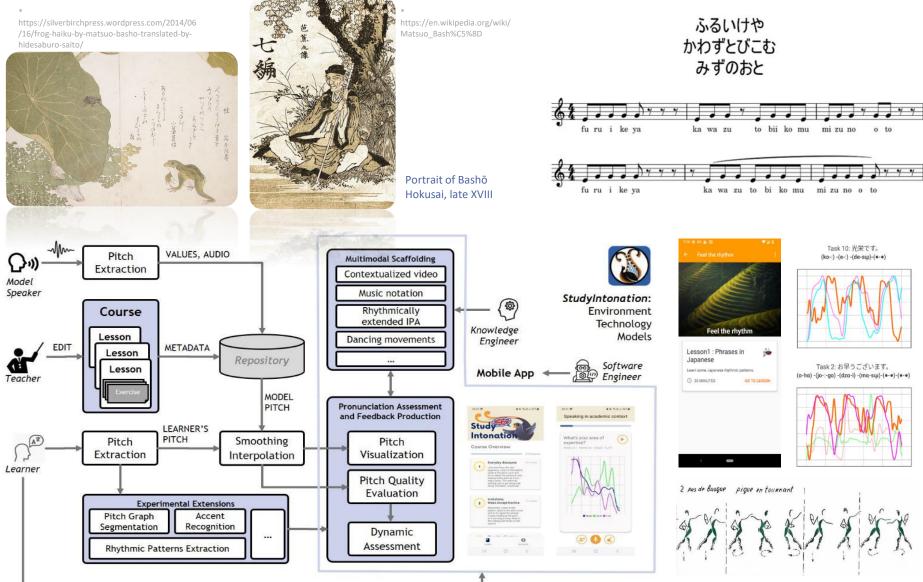
- Mikä on ensimmäinen kieli, joka kehittäjän tulee osata?
- Suomi.

- What language has the developer to know first of all?
- English.

開発者はまず はじめに何語を 知るのか

日本語

Project: Computer Assisted iCAPT Environment



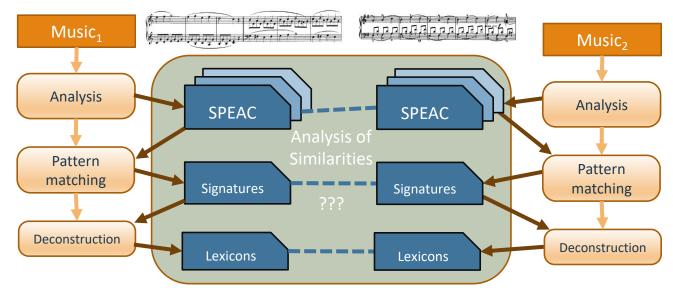
Area: Computational Models for Musicology

Current approaches to music similarity evaluation mostly target the searching and retrieval systems, but there is no perfect fit to the problems of stylistic similarity evaluation.



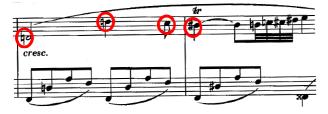
Among the models assumed to be more adequate to the problem of music style identification:

- Functional representation of music along with harmony and harmonic similarity estimation¹
- Modeling music structure using ontology and graphbased representations²
- Automated extraction of music signatures³
- Classification based on machine learning algorithms



¹ A. Kuznetsov and E. Pyshkin, "Function-based and circuit-based symbolic music representation, or Back to Beethoven," HCCE-2012.

Chopin. Nocturne in C Sharp Minor, Op. posth. (1830)



² E. Pyshkin, "Towards Demystifying Transformations of Tchaikovsky's Children's Album with Support of Computational Models: Problem Conceptualization," ADVCOMP 2021.

³ E. Pyshkin, A. Kuznetsov, and A. Matveets, "(Un)Like Schumann: Applying Cope's music signature pattern matching algorithms to Tchaikovsky's Children's Album," ADVCOMP 2022. To appear.

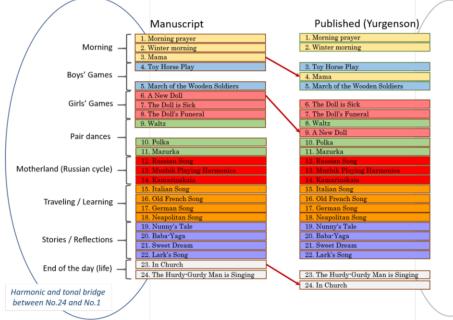
Project: Analysis of Particularities of Human Music

Perception



"每回1.1012.101的關口之具,加較關土地區關門各本於 LEW LAND THE SECOND STATES THE SAME TO STREET TO STREET TO STREET THE STREET TO STREET THE ST 一个人也也是人看一个一样一个中心了一个的 The standard to the Big back to light to all the plants of the

(b) Fragment of No. 5 "March of Wooden Soldiers" immediately followed by No. 6 "A New Doll" on the same sheet



¹ D. Cope, Computers and musical style. Oxford University Press Oxford, 1991, vol. 6.

Current Case Study: Tchaikovsky's "Children's Album"

connection





We applied Cope's signature elicitation algorithms

- Signature is a set of contiguous intervals found in more than one work by the same composer¹.
- Signatures represent composition-independent patterns, which do not sound as an excerpts from a particular work, but rather represents a characteristic description of one of composer's style elements.



Composer	Acronym	Signatures (including variations)	Compositions
Tchaikovsky	TCH	19	13
Haydn	HAY	20	8
Beethoven	BEE	9	8
Mozart	MOZ	8	7
Vivaldi	VIV	13	5
Bach	BAC	1	1
Schumann	SCH	5	3

Area: Cultural Studies – Pottery

Learning Connections between Western and Japanese Traditions

From organizing an exhibition to advanced cultural studies and computer technology applications

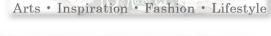
- Existing links between English and Japanese pottery making traditions
- Precious objects of decorative ceramics
- Educational perspectives













Project: Immersive Virtual Kintsugi within the Pottery Restoration Workflow

Fragility, cutting-edge 3D modeling and virtualization technology, transformations...

Restoration Workflow

Modeling and Training Workflow



Extra Outcome





Area: Performing Arts





CAST

Odette/Odile

Prince Siegfried

The Queen

Von Rothbart

Prince Siegfried's Younger Sisters

Marianela Nuñez Vadim Muntagirov

Elizabeth McGorian

Gary Avis

Luca Acri

Isabella Gasparini, Sae Maeda



Project: Personalized Virtual Theater Diary

General Concept

- Manageable information representing the links between/to:
 - Work
 - Title, genre, creation time, ...
 - Author
 - Composer, choreographer, ...
 - Director, stage designer, costume designer ...
 - Performer
 - Dancer, Musician, Singer ...
 - Beholder
 - Attending performance date, watching stream,...
 - Traveling experience
 - Personalized list of favorites, etc.
 - Media
 - DVD, Blue-ray, video file, stream, ...
 - Images, posters, ...
 - •







Area: Cultural Studies – Architecture

Alvar Aalto and Japan: Mutual Discovery of Environmental Integration Architecture Idioms¹

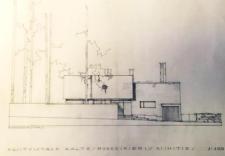
From "Das Japanische Wohnhaus" to soft modernism

- Aalto's approach was not a simple adoption of Japanese patterns to western architecture, but synthesis of "his personal idioms, built forms and architectural details"2
- One of such idioms is a careful composition of house and garden designs

Towards an Architecture of Meaningful **Environmental Integration**

- "Nordic architecture" in Fukushima: Hotel Hotelliaalto designed as a collaboration project of Yoshihiro Masuko, Toshikazu Kawai, and Shintaro Otake
- The Iwaki museum and library of picture books a meaningful but less known project by Tadao Ando (born 1941)









² Chiu, C. Y., Niskanen, A., & Song, K., "Humanizing Modern Architecture: The Role of Das Japanische Wohnhaus in Alvar Aalto's Design for His Own House and Studio in Riihitie," Journal of Asian Architecture and Building Engineering, 16(1), 1-8.





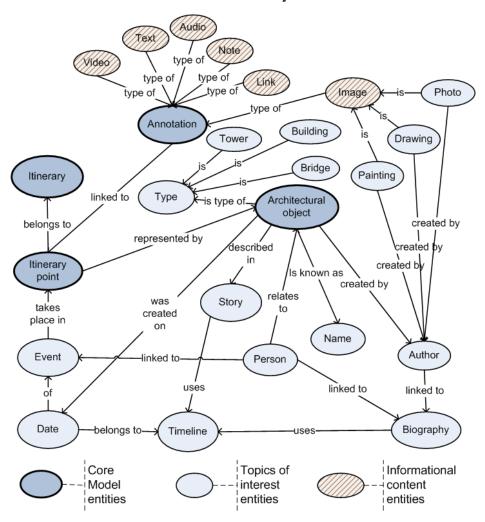






¹ E. Pyshkin, "Alvar Aalto and Japan: Mutual discovery of environmental integration architecture idioms," Academia Letters, 2021, Article 1749. DOI: https://doi.org/10.20935/AL1749

Project: Informational Approach to Learning Architectural Styles



The project is about designing the ontology and related software aimed at creating a personalized environment for learning building architectures, including finding the ways to present particularities of architectural styles, to learn how different styles interact, to introduce particular architectural attractions and their creators to learners and travelers

We are also interested in developing mobile tools for those who are interested to extend and share their architectural knowledge and discoveries.

- Many resources exist
- How to create more personalized solutions?
- How to leverage rich but very different experience of users with contrasting interests and significant gaps in their expertise?

Project?.. thinking ...

Did not find your theme?



DO YOU HAVE YOUR OWN CREATIVE IDEA in SCOPE of PRESENTED AREAS?

 Come to our team, and we will organize a brainstorming session!

Join our team...

... if you are creative

... if you want to create high class software, including software for mobile devices

.... if you are interested in joining our international projects and working in an international community

.... if you are interested in crossdisciplinary projects ... if you love art, music, poetry, dance,

architecture...