

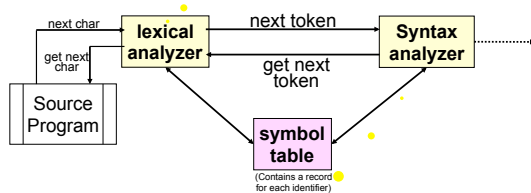
# Language Processing Systems

Prof. Mohamed Hamada

Software Engineering Lab.  
The University of Aizu  
Japan

## Syntax Analysis (Parsing)

1. Uses **Regular Expressions** to define **tokens**
2. Uses **Finite Automata** to recognize **tokens**



Uses **Top-down** parsing or **Bottom-up** parsing  
To construct a **Parse tree**

## Parsing

Top Down Parsing

Bottom Up Parsing

Predictive Parsing

LL(k) Parsing

Left Recursion

Left Factoring

Shift-reduce Parsing

LR(k) Parsing

## Parsing

Top Down Parsing

Bottom Up Parsing

Predictive Parsing

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Shift-reduce Parsing

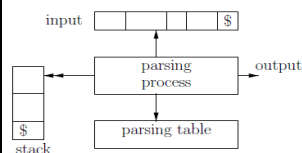
LR(k) Parsing

**Top-down parsers:** starts constructing the parse tree at the top (root) of the tree and move down towards the leaves.  
Easy to implement by hand, but work with restricted grammars.  
Example: predictive parsers

## A Predictive Parser

How it works?

1. Construct the **parsing table** from the given grammar
2. Apply the predictive parsing algorithm to construct the parse tree



## A Predictive Parser

### 1. Construct the **parsing table** from the given grammar

The following algorithm shows how we can construct the **parsing table**:

**Input:** a grammar G

**Output:** the corresponding parsing table M

**Method:** For each production  $A \rightarrow \alpha$  of the grammar do the following steps:

1. For each terminal  $a$  in  $\text{FIRST}(\alpha)$ , add  $A \rightarrow \alpha$  to  $M[A, a]$ .
2. If  $\lambda$  in  $\text{FIRST}(\alpha)$ , add  $A \rightarrow \alpha$  to  $M[A, b]$  for each terminal  $b$  in  $\text{FOLLOW}(A)$ .
3. If  $\lambda$  in  $\text{FIRST}(\alpha)$  and  $\$$  in  $\text{FOLLOW}(A)$ , add  $A \rightarrow \alpha$  to  $M[A, \$]$

## A Predictive Parser

### 2. Apply the predictive parsing algorithm to construct the parse tree

The following algorithm shows how we can construct the move parsing table for an input string  $w\$$  with respect to a given grammar G.

```

set  $ip$  to point to the first symbol of the input string  $w\$$ 
repeat
  if Top(stack) is a terminal or  $\$$  then
    if Top(stack) = Current-Input( $ip$ ) then
      Pop(stack) and advance  $ip$ 
    else null
  else
    if  $M[X, a] = X \rightarrow Y_1 Y_2 \dots Y_k$  then
      begin
        Pop(stack);
        Push  $Y_1, Y_2, \dots, Y_k$  onto the stack, with  $Y_1$  on top;
        Output the production  $X \rightarrow Y_1 Y_2 \dots Y_k$ 
      end
    else null
until Top(stack) =  $\$$  (i.e. the stack become empty)
    
```

## A Predictive Parser

### 2. Apply the predictive parsing algorithm to construct the parse tree

**Example**

Grammar:

$E \rightarrow TE'$   
 $E' \rightarrow +TE' \mid \lambda$   
 $T \rightarrow FT'$   
 $T' \rightarrow *FT' \mid \lambda$   
 $F \rightarrow (E) \mid id$

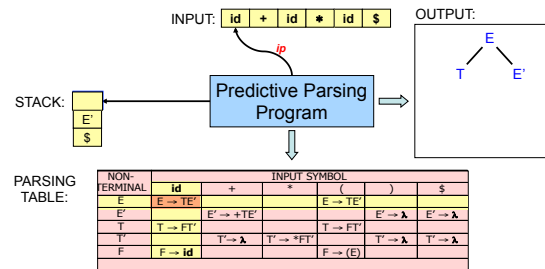
Parsing Table:

| NON-TERMINAL | INPUT SYMBOL             |                       |   |                          |                          |    |
|--------------|--------------------------|-----------------------|---|--------------------------|--------------------------|----|
|              | id                       | +                     | * | (                        | )                        | \$ |
| E            | $E \rightarrow TE'$      |                       |   | $E \rightarrow TE'$      |                          |    |
| E'           | $E' \rightarrow +TE'$    |                       |   | $E' \rightarrow \lambda$ | $E' \rightarrow \lambda$ |    |
| T            | $T \rightarrow FT'$      |                       |   | $T \rightarrow FT'$      |                          |    |
| T'           | $T' \rightarrow \lambda$ | $T' \rightarrow *FT'$ |   | $T' \rightarrow \lambda$ | $T' \rightarrow \lambda$ |    |
| F            | $F \rightarrow id$       |                       |   | $F \rightarrow (E)$      |                          |    |

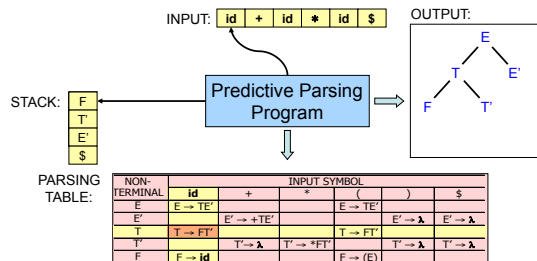
Set  $ip$  to point to the first symbol of the input string  $w\$$

```

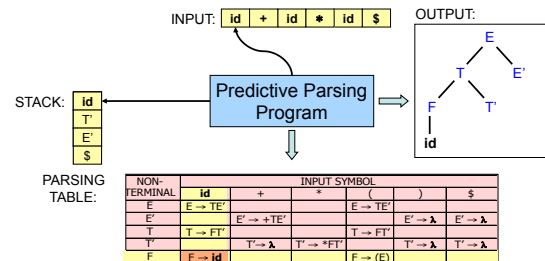
repeat
  if Top(stack) is a terminal or  $\$$  then
    if Top(stack) = Current-Input( $ip$ ) then
      Pop(stack) and advance  $ip$ 
    else null
  else
    if  $M[X, a] = X \rightarrow Y_1 Y_2 \dots Y_k$  then
      begin
        Pop(stack);
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        Output the production  $X \rightarrow Y_1 Y_2 \dots Y_k$ 
      end
    else null
until Top(stack) =  $\$$  (i.e. the stack become empty)
    
```



## A Predictive Parser

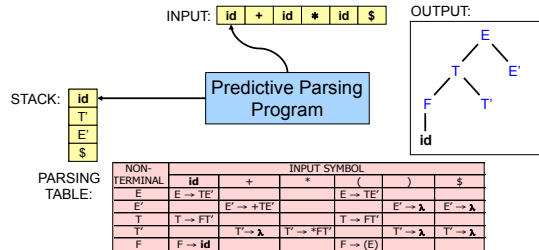


## A Predictive Parser

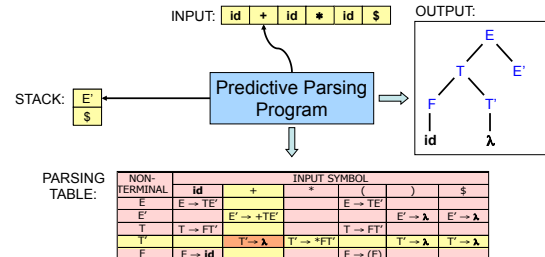


## A Predictive Parser

Action when  $\text{Top}(\text{Stack}) = \text{input} \neq \$$  : Pop stack, advance input.



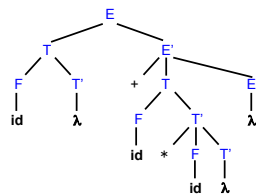
## A Predictive Parser



## A Predictive Parser

The predictive parser proceeds in this fashion emitting the following productions:

$E' \rightarrow +TE'$   
 $T \rightarrow FT'$   
 $F \rightarrow \text{id}$   
 $T' \rightarrow *FT'$   
 $F \rightarrow \text{id}$   
 $T' \rightarrow \lambda$   
 $E' \rightarrow \lambda$



When  $\text{Top}(\text{Stack}) = \text{input} = \$$  the parser halts and accepts the input string.

## LL(k) Parser

This parser parses **from left to right**, and does a **leftmost-derivation**. It looks up **1 symbol ahead** to choose its next action. Therefore, it is known as a **LL(1)** parser.

An **LL(k)** parser looks **k symbols ahead** to decide its action.

**LL(1)** A grammar whose parsing table has no multiply-defined entries

**LL(1)** grammars enjoys several nice properties: for example they are not ambiguous and not left recursive.

**LL(1)** A grammar whose parsing table has no multiply-defined entries

**Example 1** The grammar

$E \rightarrow TE'$   
 $E' \rightarrow +TE' \mid \lambda$   
 $T \rightarrow FT'$   
 $T' \rightarrow *FT' \mid \lambda$   
 $F \rightarrow (E) \mid \text{id}$

Whose PARSINGTABLE:

| NON-TERMINAL | id                        | +                     | *                        | (                   | )                        | \$                       |
|--------------|---------------------------|-----------------------|--------------------------|---------------------|--------------------------|--------------------------|
| E            | $E \rightarrow TE'$       |                       |                          |                     |                          |                          |
| E'           | $E' \rightarrow +TE'$     |                       |                          |                     | $E' \rightarrow \lambda$ | $E' \rightarrow \lambda$ |
| T            | $T \rightarrow FT'$       |                       |                          |                     | $T \rightarrow FT'$      |                          |
| T'           | $T' \rightarrow \lambda$  | $T' \rightarrow *FT'$ | $T' \rightarrow \lambda$ |                     | $T' \rightarrow \lambda$ | $T' \rightarrow \lambda$ |
| F            | $F \rightarrow \text{id}$ |                       |                          | $F \rightarrow (E)$ |                          |                          |

Is **LL(1)** grammar

**LL(1)** A grammar whose parsing table has no multiply-defined entries

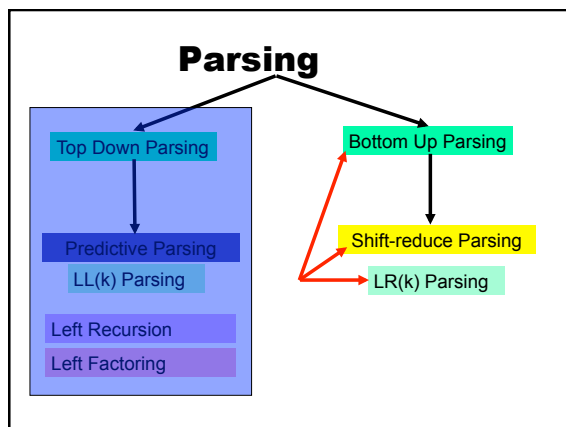
**Example 2** The grammar

$S \rightarrow \text{id}ESS'$   
 $S' \rightarrow eS \mid \lambda$   
 $E \rightarrow Fb$

Whose PARSINGTABLE:

| NON-TERMINAL | a                         | b                 | e                                               | id                            | t | \$                       |
|--------------|---------------------------|-------------------|-------------------------------------------------|-------------------------------|---|--------------------------|
| S            | $S \rightarrow \text{id}$ |                   |                                                 | $S \rightarrow \text{id}ESS'$ |   |                          |
| S'           |                           |                   | $S' \rightarrow \lambda$<br>$S' \rightarrow eS$ |                               |   | $S' \rightarrow \lambda$ |
| E            |                           | $E \rightarrow b$ |                                                 |                               |   |                          |

Is **NOT LL(1)** grammar



## Bottom-Up Parsers

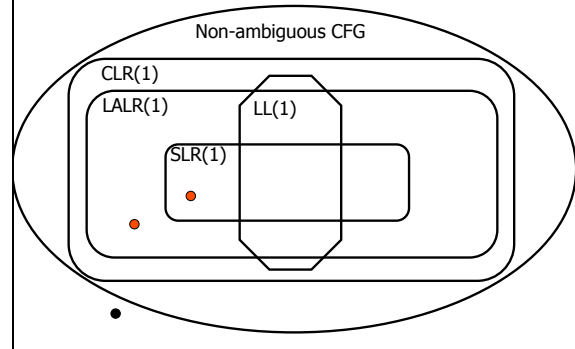
**Bottom-up parsers:** build the nodes on the bottom of the parse tree first. Suitable for automatic parser generation, handle a larger class of grammars.

Examples: shift-reduce parser (or LR(k) parsers)

## Bottom-up Parsing

- No problem with left-recursion
- Widely used in practice
- LR(1), SLR(1), LALR(1)

## Grammar Hierarchy

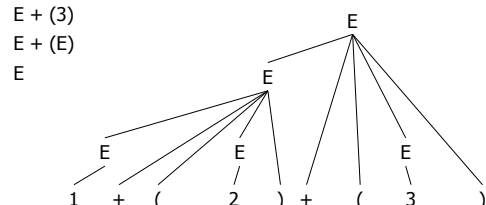


## Bottom-up Parsing

- Works from tokens to start-symbol
- Repeat:
  - identify handle - reducible sequence:
    - non-terminal is not constructed but
    - all its children have been constructed
  - reduce - construct non-terminal and update stack
- Until reducing to start-symbol

## Bottom-up Parsing

$E \rightarrow E + (E)$   
 $E \rightarrow i \quad i = 0, 1, 2, \dots, 9$



## Bottom-up Parsing

- Is the following grammar LL(1) ?

$$\begin{aligned} E &\rightarrow E + (E) \\ E &\rightarrow i \end{aligned}$$

■ NO

1 + (2)

1 + (2) + (3)

■ But this is a useful grammar

## Bottom-Up Parser

A bottom-up parser, or a shift-reduce parser, begins at the leaves and works up to the top of the tree.

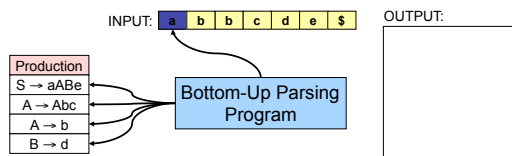
The reduction steps trace a rightmost derivation on reverse.

Consider the Grammar:

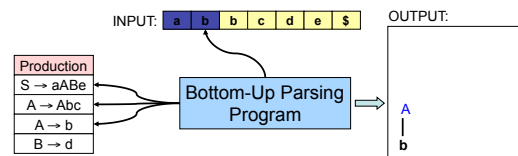
|                            |
|----------------------------|
| $S \rightarrow aABe$       |
| $A \rightarrow Abc \mid b$ |
| $B \rightarrow d$          |

We want to parse the input string abbcde.

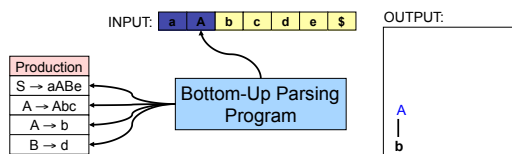
## Bottom-Up Parser Example



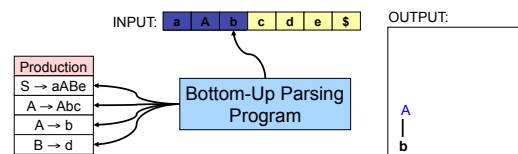
## Bottom-Up Parser Example



## Bottom-Up Parser Example

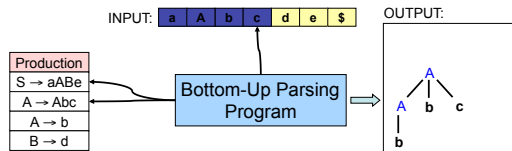


## Bottom-Up Parser Example

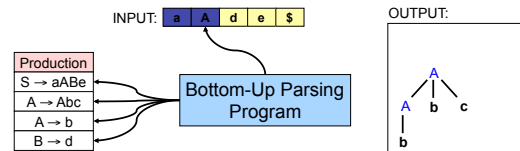


We are not reducing here in this example.  
A parser would reduce, get stuck and then backtrack!

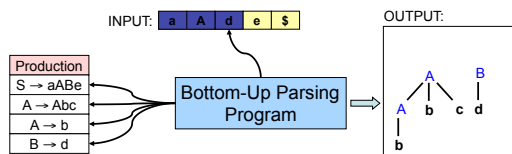
## Bottom-Up Parser Example



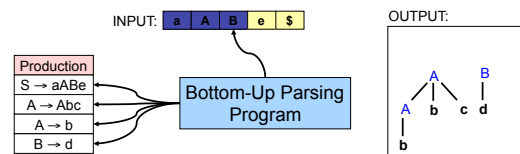
## Bottom-Up Parser Example



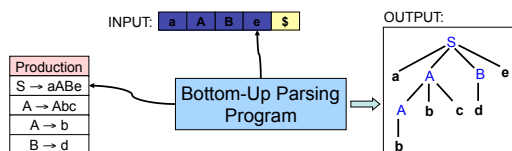
## Bottom-Up Parser Example



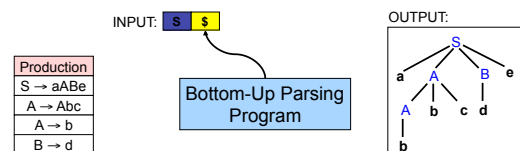
## Bottom-Up Parser Example



## Bottom-Up Parser Example



## Bottom-Up Parser Example



This parser is known as an **LR Parser** because it scans the input from **Left to right**, and it constructs a **Rightmost derivation** in reverse order.

## **Bottom-Up Parser Example**

The scanning of productions for matching with handles in the input string, and backtracking makes the method used in the previous example very inefficient.

Can we do better?

See next lecture