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# Automata and Languages

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# **Today's Topics**

- Context Free Grammar
- Parsing
- Grammar Ambiguity
- Simple Grammar
- Normal Forms definition

## CFG: Parsing

Recognition of strings in a language

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## CFG: Parsing

•Generative aspect of CFG: By now it should be clear how, from a CFG G, you can derive strings  $w \in L(G)$ .

•Analytical aspect: Given a CFG G and a string w, how do you decide if w $\in$ L(G) and –if so– how do you determine the derivation tree or the sequence of production rules that produce w? This is called the problem of **parsing**.

## **CFG: Parsing**

#### Is a program that determines if a string $\mathcal{CL}(G)$ by constructing a derivation. Equivalently, it searches the graph of *G*.

- Top-down parsers

Parser

- Constructs the derivation tree from root to leaves.
- · Leftmost derivation.
- Bottom-up parsers
  - Constructs the derivation tree from leaves to root.
  - Rightmost derivation in reverse.

## CFG: Parsing

# Parse trees (=Derivation Tree)

A parse tree is a graphical representation of a derivation sequence of a sentential form.

Tree nodes represent symbols of the grammar (nonterminals or terminals) and tree edges represent derivation steps.

## CFG: Parsing

Parse Tree: Example

Given the following grammar:

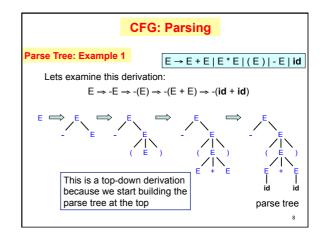
## $\mathsf{E} \rightarrow \mathsf{E} + \mathsf{E} \mid \mathsf{E} * \mathsf{E} \mid (\mathsf{E}) \mid - \mathsf{E} \mid \mathsf{id}$

Is the string -(id + id) a sentence in this grammar?

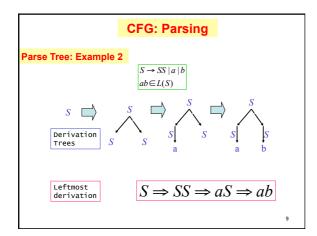
Yes because there is the following derivation:

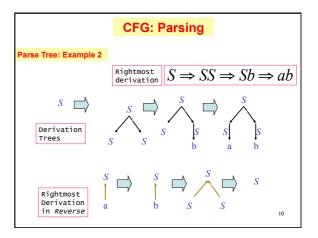
 $\mathsf{E} \Rightarrow \mathsf{-E} \Rightarrow \mathsf{-(E)} \Rightarrow \mathsf{-(E+E)} \Rightarrow \mathsf{-(id+id)}$ 

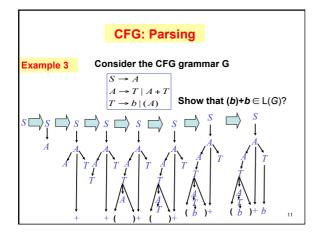
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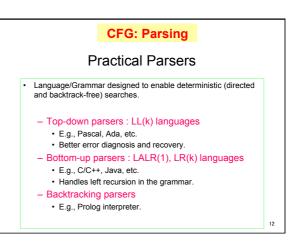


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#### **CFG: Parsing**

#### **Top-down Exhaustive Parsing**

Exhaustive parsing is a form of top-down parsing where you start with S and systematically go through all possible (say leftmost) derivations until you produce the string w. (You can remove sentential forms that will not work.)

**Example:** Can the CFG S  $\rightarrow$  SS | aSb | bSa |  $\lambda$  produce the string w = aabb, and how? After one step: S  $\rightarrow$  SS or aSb or bSa or  $\lambda$ .

After two steps:  $S \Rightarrow SSS$  or aSbS or bSaS or S, or  $S \Rightarrow aSSb$  or aaSbb or abSab or ab.

After three steps we see that:  $S \Rightarrow aSb \Rightarrow aaSbb \Rightarrow aabb$ .

#### **CFG: Parsing**

#### Flaws of Top-down Exhaustive Parsing

Obvious flaw: it will take a long time and a lot of memory for moderately long strings w: It is inefficient.

=For cases w $\notin$ L(G) exhaustive parsing may never end. This will especially happen if we have rules like  $A \rightarrow \lambda$  that make the sentential forms 'shrink' so that we will never know if we went 'too far' with our parsing attempts.

Similar problems occur if the parsing can get in a loop according to  $A \Rightarrow B \Rightarrow A \Rightarrow B...$ 

Fortunately, it is always possible to remove problematic rules like  $A{\to}\lambda$  and  $A{\to}B$  from a CFG G.

#### Grammar Ambiguity

Definition

Definition: a string is derived ambiguously in a context-free grammar if it has two or more different parse trees

**Definition:** a grammar is ambiguous if it generates some string ambiguously

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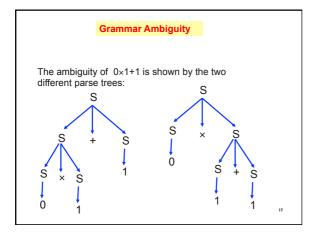
#### Grammar Ambiguity

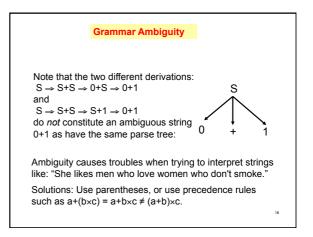
A string  $w \in L(G)$  is derived **ambiguously** if it has more than one derivation tree (or equivalently: if it has more than one leftmost derivation (or rightmost)).

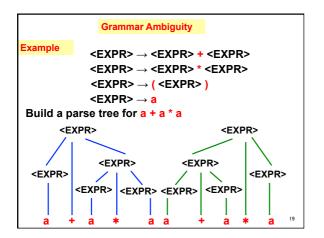
A grammar is **ambiguous** if some strings are derived ambiguously.

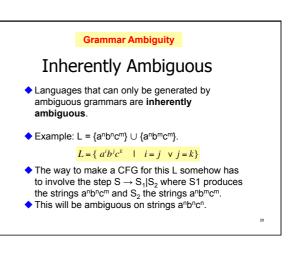
Typical example: rule  $S \rightarrow 0 \mid 1 \mid S+S \mid S \times S$ 

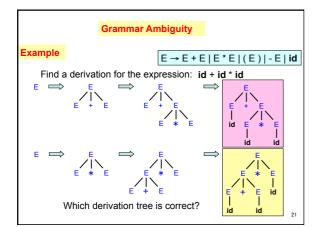
$$\begin{split} S &\Rightarrow S+S \Rightarrow S \times S+S \Rightarrow 0 \times S+S \Rightarrow 0 \times 1+S \Rightarrow 0 \times 1+1 \\ \text{versus} \\ S &\Rightarrow S \times S \Rightarrow 0 \times S \Rightarrow 0 \times S+S \Rightarrow 0 \times 1+S \Rightarrow 0 \times 1+1 \end{split}$$

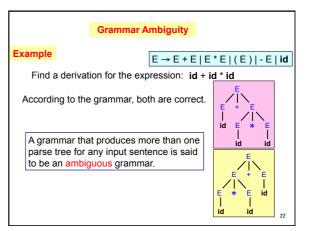






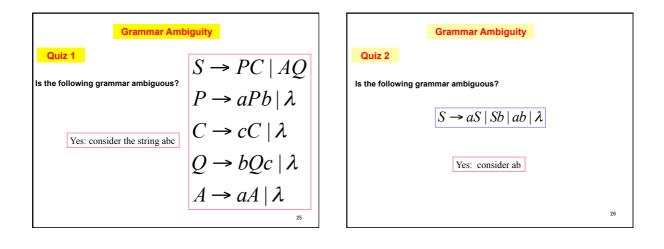


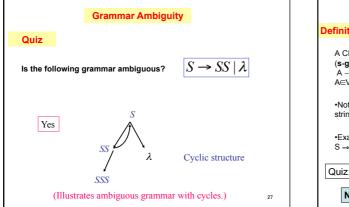


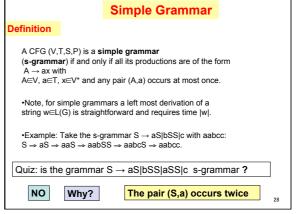


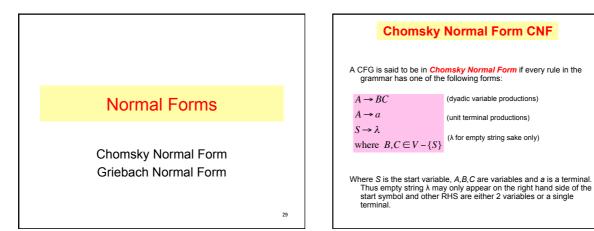
	Grammar Ambiguity				
	One way to resolve ambiguity is to associate precedence to the operators.				
Exam	ble				
•	* has precedence over +				
	$\begin{array}{rrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrr$				
•	Associativity and precedence information is typically used to disambiguate non-fully parenthesized expressions containing unary prefix/postfix operators or binary infix operators.				

	Grammar Ambiguity	
Example		
Grammar:	$ \begin{array}{ccc} \langle stm \rangle & \rightarrow & if  \langle expr \rangle  then \ \langle stm \rangle \\ &    if  \langle expr \rangle  then \ \langle stm \rangle \\ &  else \ \langle stm \rangle \end{array} $	
Ambiguity:	if B1 then <u>if B2 then S1 else S2</u> vs if B1 then <u>if B2 then S1</u> else S2	
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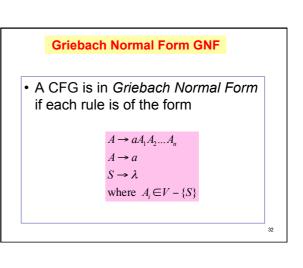








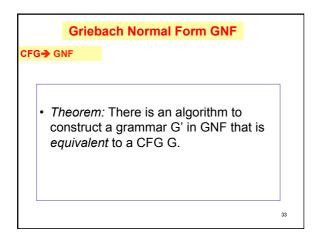
• <i>Theorem:</i> There is an algorithm to construct a grammar G' in CNF that is <i>equivalent</i> to a CFG G.	FG <del>)</del>	Chomsky Normal Form CNF	
		construct a grammar G' in CNF that is	



Chomsky Normal Form CNF

(dyadic variable productions)

(unit terminal productions)



Beauty of Mathematics	
Absolutely amazing!	

1 x 8 + 1 = 9 12 x 8 + 2 = 98 123 x 8 + 3 = 987 1234 x 8 + 4 = 9876 12345 x 8 + 5 = 98765 123456 x 8 + 6 = 987654 1234567 x 8 + 7 = 9876543 12345678 x 8 + 8 = 98765432123456789 x 8 + 9 = 987654321